





























































































Learning Options:

-  Day Course
-  Evening Course
-  Online Course
- MD Mixed Mode Day Course
- ME Mixed Mode Evening Course
- Not Offered

**2020-2021  
COURSE OFFERING  
GUIDE**

**Digital Media Arts**

COURSE	COURSE TITLE	FALL 2020	WINTER 2021	SP/SU 2021
ANI 145	Concept Development for Animation	 		
ANI 150	3D Animation I: Modeling	 	 	
ANI 155	Textures & Studio Lighting for Animation		 	-----
ANI 160	Fundamentals of Movement & Animation			-----
ANI 180	Introduction to Game Level Design			-----
ANI 190	History of Game Design			-----
ANI 230	Motion & Sound			-----
ANI 235	Introduction to Compositing & Visual Effects			-----
ANI 240	Advanced Game Level Design	-----		-----
ANI 250	Organic Modeling & Rigging			-----
ANI 260	3D Animation III			-----
AUD 170	Introduction to Audio Technology	 	 	-----
AUD 175	Audio Recording Technology (Pro Tools Certification)	 	 	-----
AUD 245	Composition & Arranging for Keyboard			-----
AUD 248	Introduction to Live Sound			
AUD 275	Advanced Audio Recording Technology			-----
AUD 286	Music/Audio Project & Portfolio Production			-----
GDT 100	Typography I			-----
GDT 101	History of Graphic Design		 	
GDT 104	Introduction to Graphic Design	 	 	
GDT 106	Illustrator Graphics	-----		-----
GDT 108	Photoshop Graphics	 	 	
GDT 112	Principles & Problem-Solving in Graphic Design			-----
GDT 215	Typography II			-----
GDT 220	Publication Design			-----
GDT 239	Imaging & Illustration			-----
GDT 252	Advanced Digital Studio	-----		-----
GDT 290	Professional Practices	-----		-----
PHO 103	History of Photography			-----
PHO 111	Photography I	  MD	  MD	 
PHO 116	Studio Portraits		-----	-----
PHO 117	Introduction to the Studio			-----
PHO 122	Film & Darkroom Photography	 		
PHO 127	Digital Photo Imaging I			

Learning Options:

- ☀ Day Course
- ☾ Evening Course
- 💻 Online Course
- MD Mixed Mode Day Course
- ME Mixed Mode Evening Course
- Not Offered

**2020-2021  
COURSE OFFERING  
GUIDE**

**Digital Media Arts**

COURSE	COURSE TITLE	FALL 2020	WINTER 2021	SP/SU 2021
PHO 129	Black & White Digital Imaging	☀	☾	----
PHO 204	Color Photo Design	☀	----	----
PHO 210	Alternative Processes	----	----	☀
PHO 211	Large Format Photography I	☾	☀	----
PHO 216	Environmental Portraiture	----	----	☾
PHO 220	Advanced Studio Techniques	----	☾	----
PHO 227	Photojournalism	----	☾	----
PHO 228	Digital Photo Imaging II	☀	☀	----
PHO 230	Portfolio Projects	☾	☀	----
PHO 231	Portfolio Seminar	----	☀	----
VID 105	Foundations in Digital Video I	☀ ME	☀ ME	☾
VID 125	Foundations Digital Video II	☀ ☾	☀ ☾	----
VID 200	Lighting for Video	----	----	☀
VID 203	Commercial Video Production	☀	☀	----
VID 210	Screenplays	----	☀	☀
VID 240	Digital Cinematography	☀	----	----
VID 255	Green Screen I	----	☀	----
VID 270	Documentary Video Production I	☀	☀	----
VID 275	Documentary Video Production II	☀	☀	----
VID 276	Video Graphics I	☾	☾	----
VID 277	Video Graphics II	----	----	☾
VID 295	Portfolio & Project Seminar	----	☀	☀
WEB 110	Web Development I	💻 MD	💻 ME	💻
WEB 113	Web User Experience I	MD 💻	💻	----
WEB 115	Introduction to Interface Design	MD ME	MD	----
WEB 133	Digital Strategy	ME	----	----
WEB 163	User Research & Project Management	ME	----	----
WEB 210	Web Development II	💻	ME	----
WEB 213	Web User Experience II	ME	----	----
WEB 215	Intermediate Interface Design	MD	ME	----
WEB 230	Advanced JavaScript	----	MD	----

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